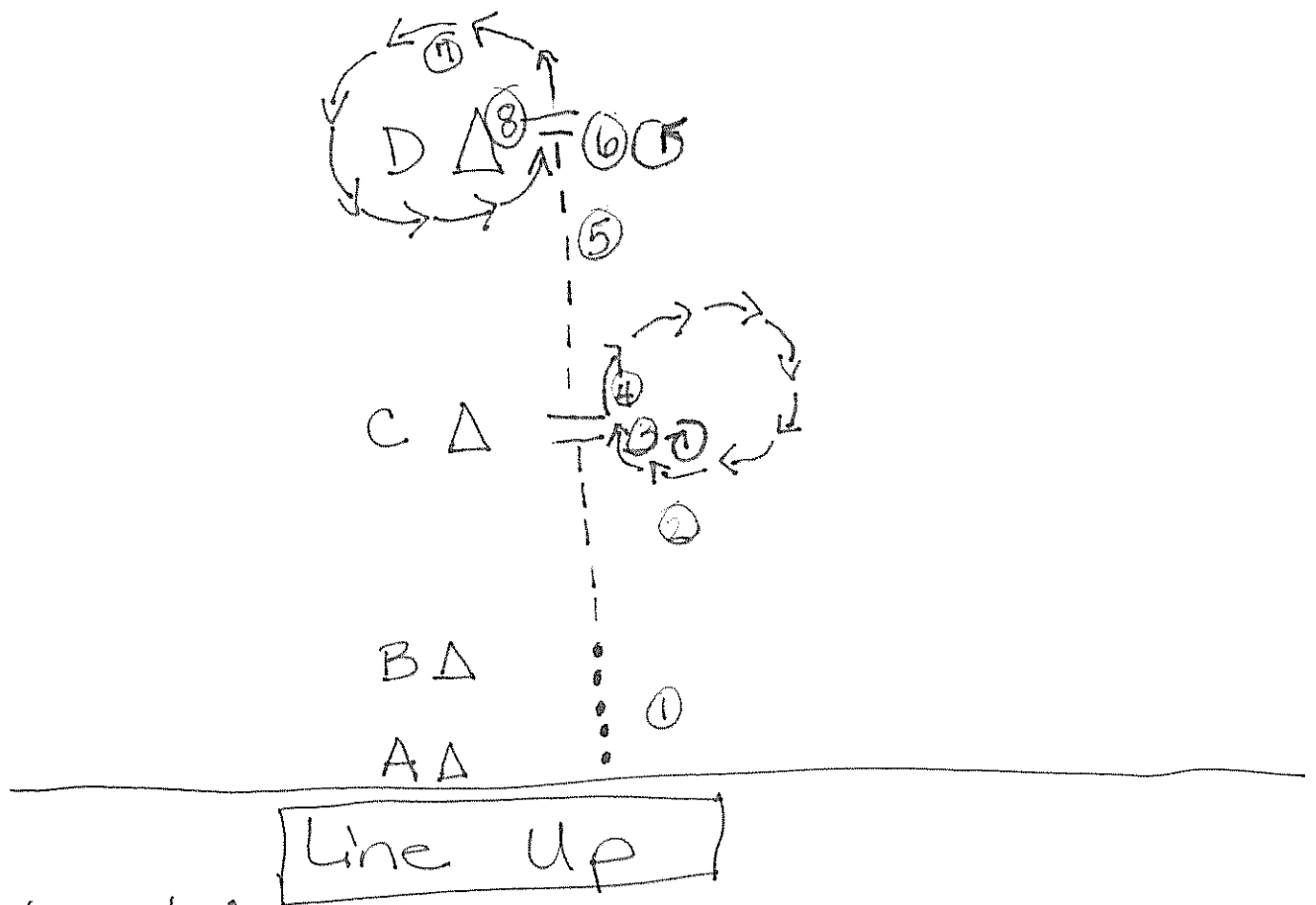


Cayuse Classic Horsemanship

class # 3,6



- Be waiting at A
1. Walk A to B
 2. Jog B to C
 3. Halt at C, 360° turn on the hindquarters to the right
 4. Lope right lead circle, walk at C
 5. Pick up the jog C to D
 6. Halt at D, 360° turn on the hindquarters to the left
 7. Lope left lead circle
 8. Halt at D

Class 16 ALL 1st ROUND HUNTERS
19
22

GATE

5 ↓

1 ↓

WALL

4 ↑

7 ↑

6 ↓

3 ↑

2 ↓

class 17
20
23

ALL 2nd ROUND HUNTERS

GATE

3 ↑

WALL

4 ↓

7 ↑

5 ↓

1 ↓

2 ↑

6 ↑

CLASS 24

POWER AND SPEED JUMPERS

GATE

POWER 1-7
SPEED 8-12

1 ↑

8 ↑
WALL

2 ↓

5 ↑

3 ↓
10 ↑

6 ↓
12 ↑

11 ↓
7 ↑

9 ↓
4 ↑

class 25

JUMPERS TABLE 2 SECTION 2b

FIRST ROUND 1-8

JUMP OFF 5, 6, 3, 4, 9, 8

GATE

↓ 2 8

↑
WALL

↑

9 ↑

↑
6

↓
5

↓ 3

4 ↑